Securing the system and boot process: Including encrypting systems, Logical Volume Management (LVM), trusted execution environment, secure enclave, Supervisor Mode Access Prevention, Intel Management Engine (ME) and AMD Platform Security Processor (PSP)

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Preface

This is a live document, and is full of gaps, mistakes, typos etc.

Part I

Encryption and early user space

Encrypting a partition not used in the boot process

1.1 Introduction

1.1.1 dm-crypt

Short for Device Manager enCRYPTion. /etc/crypttab encrypt a partition. will prompt for password

1.1.2 Linux Unified Key Setup (LUKS)

cryptsetup luksFormat /dev/<device>
cryptsetup luksFormat /dev/sda1
can check with:
cryptsetup open /dev/sda1 name
Creates in
/dev/mapper/name
Can close:
cryptsetup close name
When open can eg format it:
mkfs -t ext4 /dev/mapper/name

1.1.3 Sort

Public Key Cryptography Standards (PKCS)#11 tokens Fast ID
entity Online 2 (FIDO2) tokens

dm-verity dm-integrity

/proc/crypto

/etc/initcpio/hooks/openswap

Encrypting the swap partition

2.1 Introduction

2.1.1 Introduction

encrypting swap: if don't need suspend to disk, can use a random password each time. otherwise can't do that.

Early user space and encrypting the root partition

3.1 Introduction

3.1.1 Introduction

Doing this encrypts the root partition.

The boot partition must remain unencrypted for this.

unified kernel image (UKI) + can be loaded by UEFI + contains all of: uefi stub loader (eg systemd-stub); kernel command line; microcode; initramfs image; kernel image; splash screen

/etc/mkinitcpio.conf /etc/mkinitcpio.d/

/boot/initramfs-

dracut (context of initrd)

initramfs + can be used to make logical volumes root. also used for encrypted file systems as discussed later.

logical volume manager (LVM)

dm-crypt is kernel thing + cryptsetup and cryptmount are frontends for user space + dm-crypt encrypts a loop file? different to full disk encryption?

page on early user space/initramfs + after kernel is loaded, before init process is started + loads a temporary root file system + initrd and initramfs are alternative implementation * initrd 1. mounts /dev/ram 2. runs /linuxrc 3. when

done prep is done so runs /sbin/init \ast initramfs 1. newer + used for logical partitions and encrypted drives

mkinitcpio on the early user space

done after loading kernel, before init process + used for eg encryping swap disk and allowing reload on boot. + but not for encrypting root drive right? if encrypted file system, how can we load the kernel? main root partition must be unencrypted during boot right?

 \ast encrypting boot partition using GRUB \ast plain dm-crypt \ast dm-crypt + LUKS 1. LUKS2 encryped root partition (/), unencrypted (/boot) partition \ast approaches using LVM: 1. LUKS on LVM 2. LVM on LUKS

Part II

Logical volume management (LVM) and encrypting the boot partition

Logical Volume Management (LVM)

4.1 Introduction

4.1.1 Introduction

device mappers map physical block devices to virtual block devices

if doing this (or encryption of root as later) need to have separate boot partition. already need this for uefi with GPT

Part III

Securing the boot partition

Getting UEFI Secure Boot working with LVM

- 5.1 Introduction
- 5.1.1 Introduction

Trusted Platform Module (TPM)

- 6.1 Introduction
- 6.1.1 Introduction

Part IV

Redundant array of independent disks (RAID) in software

Software RAID

7.1 Introduction

7.1.1 Introduction

+ software raid + raid levels etc. i think this is somewhere already?

7.1.2 Software RAID

Multiple Devices ADMin (mdadm).

Take physical disk drives, create logical disk drives.

7.1.3 Striping

A single file is spread over multiple disks. Can be done at bit/byte/block level.

7.1.4 Mirroring

Same data on multiple drives

7.1.5 Parity

Used for error detection.

In protocol for sending/saving we say that all bits must be even (eg 1100) (or odd)

For given bit of info, we add parity bit to guarantee that bit is indeed even/odd. 1100 becomes 11000; 1000 becomes 10000

Cannot correct errors, just detect them. only detects if odd number of errors.

Parity can be stored on dedicate disk, distributed.

alternative to parity bit: hamming code

7.1.6 RAID levels

RAID 0: Uses striping across disks, but no redunency. allows for improved read/write times. if any drive fails, all fail RAID 1: Data written identically to two drives. read times increased, as with raid 0, due to mirroring. writing is slower. no parity or striping RAID 2: bit level striping and hamming code. rarely used RAID 3: rarely used. byte level stripping. Dedicated parity disk RAID 4: dedicated parity disk RAID 5: block level striping, distributed parity RIAD 6: double distributed parity

7.1.7 Other RAID

snapraid unraid raid 10 hot spare

$\mathbf{Part}~\mathbf{V}$

ZFS, BTRFS and BcacheFS

ZFS

8.1 Introduction

8.1.1 Introduction

zfs pools, vdevs

8.1.2 RAID-Z

RAID-Z: Under ZFC, similar to RAID 5

BTRFS

- 9.1 Introduction
- 9.1.1 Introduction

BcacheFS

- 10.1 Introduction
- 10.1.1 Introduction

Part VI

Non-SATA storage: USB including usbutils (lsusb list usb devices)

Part VII

Non-SATA storage: USB including pciutils (lspci list pci devices)

Part VIII

Non-SATA storage: USB including usbutils (lsusb)

Part IX

More on Pluggable Authentication Modules (PAM)

Encrpytion and hardware authentication with Pluggable Authentication Modules (PAM)

11.1 Introduction

11.1.1 Introduction