

Pre-computer electronics for finite state machines  
including making a calculator: boot  
ROMs/firmware (mask ROM/diode matrix),  
punch cards, memory mapped IO for LEDs and  
keyboards and volatile RAM (SRAM and  
DRAM) (eg rom for e and pi in calculator, (could  
have big page on sequential/combinatorial logic  
before, and could introduce some of these here)

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# Preface

This is a live document, and is full of gaps, mistakes, typos etc.

## Part I

# Manufacturing CPUs

## Part II

# RAM and storage

# Part III

## Motherboards

## Part IV

# Keyboards, printers and terminals